

## DEGREE MAP

The following sequence is an example of how this program can be completed within the recommended time frame. It presumes that all course and program prerequisites have been met. Completion times may vary depending on individual circumstances. Students should consult an advisor when they plan their individual completion path using MyDegreePlan.

Program Name: Virtual Reality Content Developer - Certificate

Locations Offered: Downtown Center

First Semester: Fall

Requirement Category	Course(s)	Delivery*	Credits
Core Curriculum	VRD 130 Virtual Reality Programming Logic	CB	3
Core Curriculum	VRD 144 Virtual Reality Development in Unity	CB	5

Second Semester: Spring

Requirement Category	Course(s)	Delivery*	Credits
Core Curriculum	VRD 244 Virtual Reality Cross-Platform Application Development	CB	4
Core Curriculum	VRD 264 Unity Programming Standards and Applications	CB	4

Third Semester: Summer

Requirement Category	Course(s)	Delivery*	Credits
Core Curriculum	VRD 294 Virtual Reality Co-operative Internship (optional)	CB	1

Total Credits Required: 16

\*Key      *CB = Campus-Based (In Person or Hybrid: Requires attendance at a physical location)*

*OL = Online (Synchronous, Asynchronous, or Online Combo)*

Reviewed: 3/1/2025

Notes: This program has intense programming and programming logic requirements. It is suggested that students have an understanding of computer programming and have taken CIS 130. VRD 130 has a co-requisite of VRD 144. VRD 244 has a co-requisite of VRD 264.